

#### Hindi Vidya Prachar Samiti's

# Ramniranjan Jhunjhunwala College

of Arts, Science & Commerce

(Autonomous College)

Affiliated to

UNIVERSITY OF MUMBAI

Syllabus for the T.Y.B.Sc.

**Program: B.Sc. COMPUTER-SCIENCE** 

**Program Code: RJSUCS** 

(CBCS 2021-2022)

#### THE PREAMBLE

#### Why Computer Science?

Computer Science(CS) has been evolving as an important branch of science and engineering throughout the world in last couple of decades and it has carved out a space for itself like any other disciplines of basic science and engineering. Computer science is a discipline that spans theory and practice and it requires thinking both in abstract terms and in concrete terms. Nowadays, practically everyone is a computer user, and many people are even computer programmers. Computer Science can be seen on a higher level, as a science of problem solving and problem solving requires precision, creativity, and careful reasoning. The ever-evolving discipline of computer science also has strong connections to other disciplines. Many problems in science, engineering, healthcare, business, and other areas can be solved effectively with computers, but finding a solution requires both computer science expertise and knowledge of the particular application domain. The B.Sc. Computer Science course structure therefore needed a fresh outlook and complete overhaul.

#### Why Computer Science at R J College?

The Computer Science department was established in the year 1999 with strength of 60 Students and M.Sc CS with strength of 40 Seats was introduced in the year 2001. Today the strength has reached to 120 at UG level and 48 at PG level. The department offers both UG and PG programs in the subject of CS and is affiliated to, and recognized by the University of Mumbai. College facilitate departmental library with near about 1200+ books. There are 3 dedicated well-upgraded laborites for CS department. With the management extensive support, department believes in "1 Student 1 PC policy" which helps students to rigorous practice and focus. Projects, hands on training sessions, guest lectures, laboratory experimentation, lecture-based learning, industry visits etc. motivate students to explore more in terms of applications of the subject. Under autonomy, the department has made curriculum more robust by incorporating skill-based learning and value added course that imparts practical knowledge of the subject to the students. Department of CS (DBT), New Delhi has identified CS Department of R J College as DBT Star College Department which has further strengthened our hands in being able to provide hands on training to the students to satisfy their curiosity.

#### T.Y.B.Sc Computer-Science Syllabus Semester V & VI

#### Our Curriculum, Your Strength

The syllabus of CS for the total six semesters is meticulously designed so as to make students understand the various programming languages and other many subjects of CS. FY level syllabus have great potential to serve the need of students for being strong basic foundation in computer science. Then gradually stepping ahead the students at higher complexities at every subsequent semesters, till semester 6. In all, 38 subjects are covered in 6 semesters, which gives adequate knowledge in the fields of computer science. Practical's of all semesters and project at TY level boost high level confidence of students to crack immense career opportunities.

#### DISTRIBUTION OF TOPICS AND CREDITS

#### T.Y.B.Sc. COMPUTER-SCIENCE SEMESTER V

Course	Nomenclature	Credits	Topics
RJSUCS501	Artificial Intelligence	03	Introduction To AI     Learning from Examples     Probabilistic model and     Deep learning
RJSUCS502	Linux Server Administration	03	<ol> <li>Introduction.</li> <li>Internet Services</li> <li>Network File System.</li> </ol>
RJSUCS503	Information and Network Security	03	<ol> <li>Introduction</li> <li>Message security</li> <li>Mail &amp; Web Security</li> </ol>
RJSUCS504	Web Services	03	<ol> <li>Introduction to SOAP Webservice and WCF</li> <li>REST services</li> <li>MicroServices</li> </ol>
RJSUCS505	Software Testing and Quality Assurance	02	<ol> <li>Introduction to S/w Testing</li> <li>Software Testing Strategies</li> <li>Software Quality Assurance</li> </ol>
RJSUCSP501	Practical of RJSUCS501 + RJSUCS502	02	Introduction To AI Learning from Examples Probabilistic model and Deep learning.Internet Services Network File System.
RJSUCSP502	Practical of RJSUCS503+RJSUCS50 4	02	Encryption, Decryption, Message security Mail & Web Security, SOAP Webservice and WCF, REST services, MicroServices.

# T.Y.B.Sc Computer-Science Syllabus Semester V & VI

RJSUCSP503	Project Documentation	01	Project Documentation
RJSUCSP504	Practical of RJSUCS505	01	Software Testing Strategies Software Quality Assurance

#### T.Y.B.Sc. COMPUTER-SCIENCE SEMESTER VI

Course	Nomenclature	Credits	Topics
RJSUCS601	Wireless Sensor Networks and Mobile Communication	03	Introduction to WSN     Protocols used in WSN     Mobile and Satellite communication.
RJSUCS602	Cloud Computing	03	<ol> <li>Introduction to Cloud computing</li> <li>Virtualized Environments</li> <li>Open Stack</li> </ol>
RJSUCS603	Advanced Database Systems	03	<ol> <li>Distributed &amp; Parallel Computing.</li> <li>Introduction to OODBMS &amp; Temporal database</li> <li>Active, Deductive &amp; XML database</li> </ol>
RJSUCS604	Data Science	03	<ol> <li>Introduction to Data Science.</li> <li>Data curation</li> <li>Statistical Modelling and Machine Learning.</li> </ol>
RJSUCS605	Ethical Hacking	02	<ol> <li>Introduction to Ethical hacking.</li> <li>Introduction to Pre-attacks.</li> <li>Enterprise Security.</li> </ol>
RJSUCSP601	Practical of RJSUCS601 + RJSUCS602	02	Access Control, Wireless Transmission and Medium Access, Cloud computing, Virtualized Environments, Open Stack.

RJSUCSP602	Practical of RJSUCS603+RJSUCS60 4	02	Distributed & Parallel Computing, OODBMS & Temporal database, Active, Deductive & XML database, Data curation, Statistical Modelling and Machine Learning.
RJSUCSP603	Project Implementation	01	Project Implementation
RJSUCSP604	RJSUCS605	01	Ethical hacking Tools, Preattacks, Enterprise Security.

	SEMESTER V (THEORY)			Cr
	Paper-I: Artificial Intelligence	Paper Code: RJSUCS501	45	3
	UNIT	15		
	INTRODUCTIO	ON TO AI		
1	What Is AI: Foundations, History and State of the Art of AI. Intelligent Agents: Agents and Environments, Nature of Environments, Structure of Agents, Types of agents, knowledge representation.			
2	Problem Solving by searching: Problem-Solving Agents, Example Problems, Searching for Solutions, Uninformed Search Strategies, Informed (Heuristic) Search Strategies, Heuristic Functions, Automata.			
3	<b>Propositional logic and Predicate logic :</b> Definition, Examples			
	UNIT I	I	15	
	LEARNING FROM EXAMPLES			
1	Learning from Examples: Forms of Learning Decision Trees, Unsupervis Hierarchical clustering, Evaluating ar Theory of Learning, Regression and O Artificial Neural Networks, Nonparar Machines, Ensemble Learning of Practices	ed Learning: K-means, and Choosing the Best Hypothesis, Classification with Linear Models, metric Models, Support Vector		
2	Genetic Algorithm: random selection logic, operations in Fuzzy logic.	, crossover, mutation, Fuzzy		

	UNIT III	15	
	PROBABILISTIC MODEL AND DEEP LEARNING		
1	Learning probabilistic models: Reinforcement learning: Passive Reinforcement Learning, Active Reinforcement Learning, Generalization in Reinforcement Learning, Applications of Reinforcement Learning. Robotics: Difference between robotics and AI, Robot locomotion, computer vision, task of computer vision, application of computer vision and robotics, Bayesian network, Natural language processing: components of NLP, steps in NLP, Expert System: components of expert system, Knowledge base: components of knowledge base.		
2	<b>Deep Learning:</b> What is DL?; objectives of DL; categories of DL; Biological and ANN; Difference between AI,ML,DL.		

T.Y.BSc	Semester V Theory
RJSUCS501	Course Outcomes 5.1:
Paper I	Artificial Intelligence (AI) and accompanying tools and techniques bring transformational changes in the world. Machines capability to match, and
Artificial Intelligence	sometimes even surpass human capability, make AI a hot topic in Computer Science. This course aims to introduce the learner to this interesting area.
	Learning Outcomes:
	After completion of this course, learners should get a clear understanding of AI and different search algorithms used for solving problems. The learner should also get acquainted with different learning algorithms and models used in machine learning.

	SEMESTER V (THEORY)			Cr
	Paper-II: Linux System Administration Paper Code: RJSUCS502			3
	UNIT	15		
	INTRODUC	CTION		
1	Technical Summary of Linux Distrib	outions, Managing Software		
2	Single-Host Administration: Managing Users and Groups, Booting and shutting down processes, File Systems, Core System Services, Process of configuring, compiling, Linux Kernel.			
3	Networking and Security: TCP/IP for System Administrators, basic network Configuration, Linux Firewall.			
	UNIT	TI .	15	
	INTERNET SE	ERVICES		
1	Internet Services:  Domain Name System (DNS), File Transfer Protocol (FTP), Apache web server, Simple Mail Transfer Protocol (SMTP), Post Office Protocol and Internet Mail Access Protocol (POP and IMAP),			
2	Secure Shell (SSH), Network Authe Samba and LDAP, Network authent Name Service (DNS), Security.	<u> -</u>		

	UNIT III	15	
	NETWORK FILE SYSTEM		
1	Network File System (NFS), Samba, Distributed File Systems (DFS), Network Information Service (NIS), Dynamic Host Configuration Protocol (DHCP), MySQL, LAMP Applications File Servers, Email Services, Chat Applications.		

T.Y.BSc	Semester V Theory
RJSUCS502	Course Outcomes 5.2:
Paper II	Demonstrate proficiency with the Linux command line interface, directory & file management techniques, file system organization, and
Linux System Administration	tools commonly found on most Linux distributions. Effectively operate a Linux system inside of a network environment to integrate with existing service solutions. Demonstrate the ability to troubleshoot challenging technical problems typically encountered when operating and administering Linux systems.
	Learning Outcomes: Learner will be able to develop Linux based systems and maintain. Learner
	will be able to install appropriate service on Linux server as per requirement. Learner will have proficiency in Linux server administration.

	SEMESTER V (THEORY)			Cr
P	Paper-III: Information and Network Security  Paper Code: RJSUCS503		45	3
	UNIT I	,	15	
	INTRODUCTION TO	O SECURITY		
1	Introduction: Security Trends, The O Security Attacks, Security Services, S	<u> </u>		
2	Classical Encryption Techniques: Symmetric Cipher Model, Substitution Techniques, Transposition Techniques, Steganography, Block Cipher Principles, The Data Encryption Standard, The Strength of DES, AES (round details not expected), Multiple Encryption DES, Block Cipher Modes of Operation, Stream Ciphers.			
3	3 Public-Key Cryptography and RSA: Principles of Public-Key Cryptosystems, The RSA Algorithm.			
	UNIT I	I	15	
	MESSAGE SEC	CURITY		
1	Key Management: Public-Key Cryptosystems, Key Management, Diffie-Hellman Key Exchange Message Authentication and Hash Functions: Authentication Requirements, Authentication Functions, Message Authentication Codes, Hash Functions, Security of Hash Functions and Macs, Secure Hash Algorithm, HMAC			
2	Digital Signatures and Authenticati Authentication Protocols, Digital Sign			

3	<b>Authentication Applications:</b> Kerberos, X.509 Authentication, Public-Key Infrastructure .		
	UNIT III	15	
	ELECTRONIC MAIL & WEB SECURITY		
1	Electronic Mail Security: Pretty Good Privacy, S/MIME IP Security: Overview, Architecture, Authentication Header, Encapsulating Security Payload, Combining Security Associations, Key Management		
2	Web Security: Web Security Considerations, Secure Socket Layer and Transport Layer Security, Secure Electronic Transaction .		
3	Intrusion: Intruders, Intrusion Techniques, Intrusion Detection Malicious Software: Viruses and Related Threats, Virus Countermeasures, DDOS Firewalls: Firewall Design Principles, Types of Firewalls		

T.Y.BSc	Semester V Theory
RJSUCS503	Course Outcomes 5.3:
Paper III	To provide students with knowledge of basic concepts of computer security including network security and cryptography.
Information and Network	Learning Outcomes:
Security	Understand the principles and practices of cryptographic techniques.  Understand a variety of generic security threats and vulnerabilities, and
	identify & analyse particular security problems for a given application.
	Understand various protocols for network security to protect against the threats in a network.

	SEMESTER V (THEORY)			Cr
	Paper-IV: Web Services Paper Code: RJSUCS504		45	3
	UNI	T I	15	
	INTRODUCTION TO SO	OAP & WCF SERVICES		
1	What Are Web Services? Types of Web Services, overview of XML, SOAP, Building Web Services with JAX-WS, Registering and Discovering Web Services, Service Oriented Architecture, Web Services Development Life Cycle, Developing and consuming simple Web Services across platform.			
2	WCF INTRODUCTION , Developing Service-Oriented Applications with WCF.			
	UNI	T II	15	
	RESTFUL S	SERVICES		
1	Introducing HTTP, HTTPS, The core architectural elements of a RESTful system, Description and discovery of RESTful web services, Java tools and frameworks for building RESTful web services, JSON message format and tools and frameworks around JSON, Build RESTful web services with JAX-RS APIs.			
2	The Description and Discovery of RESTful Web Services, Design guidelines for building RESTful web services, Secure RESTful web services.			
	UNIT	T III	15	
	MICROSE	ERVICES		

1	Microservices: The Concept of Going Micro, Advantages & Disadvantages, Microservice Over SOA, Microservice Scaling, Different Elements of Microservices, Composition Patterns, Examples.		
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T.Y.BSc	Semester V Theory
RJSUCS504	Course Outcomes 5.4:
Paper IV	To understand the details of web services technologies like SOAP, WSDL, and UDDI. To learn how to implement and deploy web service client and
Web Services	server. To understand the design principles and application of SOAP and REST based web services (JAX-Ws and JAX-RS). To understand WCF service. To design secure web services and QoS of Web Services.
	Learning Outcomes:
	Emphasis on SOAP based web services and associated standards such as WSDL. Design SOAP based / RESTful / WCF services Deal with Security and QoS issues of Web Services.

	SEMESTER V (	THEORY)	L	Cr	
]	Paper-V: Software Testing and Quality Assurance  Paper Code: RJSUCS505			2	
	UNIT	I	15		
	INTRODUCTION TO	O S/W TESTING			
1	Software Testing and Introduction to quality: Introduction, Nature of errors, an example for Testing, Definition of Quality, QA, QC, QM and SQA, Software Development Life Cycle, Software Quality Factors				
Verification and Validation: Definition of V &V, Different types of V & V Mechanisms, Concepts of Software Reviews, Inspection and Walkthrough.					
3	Software Testing Techniques: Testing Fundamentals, Test Case Design, White Box Testing and its techniques, Black Box Testing and its techniques, Introduction to manual testing and automation testing tools.				
	UNIT	II	15		
	SOFTWARE TESTIN	G STRATEGIES			
1	Software Testing Strategies: Strategic Approach to Software Testing, Unit Testing, Integration Testing, Validation Testing, System Testing.				
	<b>Software Metrics :</b> Concept and D of Metrics, Complexity metrics	Developing Metrics, Different types			

2	<b>Defect Management:</b> Definition of Defects, Defect Management Process, Defect Reporting, Metrics Related to Defects, Using Defects for Process Improvement.		
3	Analytic Geometry: Review of Geometry, 2D Analytic Geometry, Intersection Points, Point in Triangle, and Intersection of circle with straight line.		
	UNIT III	15	
	SOFTWARE QUALITY ASSURANCE		
1	Software Quality Assurance: Quality Concepts, Quality Movement, Background Issues, SQA activities, Software Reviews, Formal Technical Reviews, Formal approaches to SQA, Statistical Quality Assurance, Software Reliability, The ISO 9000 Quality Standards, , SQA Plan, Six sigma, Informal Reviews.		
2	<b>Quality Improvement :</b> Introduction, Pareto Diagrams, Cause-effect Diagrams, Scatter Diagrams, Run charts.		
	<b>Quality Costs:</b> Defining Quality Costs, Types of Quality Costs, Quality Cost Measurement, Utilizing Quality Costs for Decision-Making.		

T.Y.BSc	Semester V Theory
RJSUCS505	Course Outcomes 5.5:
Paper V	To provide learner with knowledge in Software Testing techniques. To understand how testing methods can be used as an effective tools in providing
Software	quality assurance concerning for software. To provide skills to design test case
Testing and	plan for testing software
Quality	
Assurance	Learning Outcomes:
	Understand various software testing methods and strategies. Understand a variety of software metrics, and identify defects and managing those defects for improvement in quality for given software. Design SQA activities, SQA strategy, formal technical review report for software quality control and assurance.

	SEMESTER VI (THEORY)				
I	Paper-I: Wireless Sensor Networks and Mobile Communication  Paper Code: RJSUCS601			3	
	UNIT	I	15		
	INTRODUCTIO	N TO WSN			
1	Introduction: Introduction to Sensor Networks, unique constraints and challenges. Advantage of Sensor Networks, Applications of Sensor Networks, Mobile Adhoc NETworks (MANETs) and Wireless Sensor Networks, Enabling technologies for Wireless Sensor Networks.				
2	Sensor Node Hardware and Network Architecture: Single-node architecture, Hardware components & design constraints, Operating systems and execution environments, introduction to TinyOS and nesC.  Network architecture, Optimization goals and figures of merit, Design principles for WSNs, Service interfaces of WSNs, Gateway concepts.				
	UNIT I	I	15		
	ACCESS CO	NTROL			
1	1 Medium Access Control Protocols: Fundamentals of MAC Protocols, MAC Protocols for WSNs, Sensor-MAC Case Study.				
2	Routing Protocols: Data Dissemination and Gathering, Routing Challenges and Design Issues in Wireless Sensor Networks, Routing Strategies in Wireless Sensor Networks.				
3	Transport Control Protocols: Transport Protocols, Transport Protocols, Perfor Protocols.	gn Issues, Examples of Existing			

	UNIT III	15	
	WIRELESS TRANSMISSION AND MEDIUM		
1	Access Control: Applications, A short history of wireless communication.  Wireless Transmission: Frequency for radio transmission, Signals, Antennas, Signal propagation, Multiplexing, Modulation, Spread spectrum, Cellular systems.		
2	Telecommunication, Satellite and Broadcast Systems: GSM: Mobile services, System architecture, Radio interface, Protocols, Localization And Calling, Handover, security, New data services; DECT: System architecture, Protocol architecture; ETRA, UMTS and IMT- 2000.		
3	Satellite Systems: History, Applications, Basics: GEO, LEO, MEO; Routing, Localization, Handover. Algorithms, Advantages and Disadvantages of Greedy Method, Greedy Applications, Understanding Greedy Technique with Huffman coding and Knapsack problem.		

T.Y.BSc	Semester VI Theory
RJSUCS601	Course Outcomes 6.1:
Paper I	In this era of wireless and adhoc network, connecting different wireless devices and understanding their compatibility is very important. Information is
Wireless Sensor	gathered in many different ways from these devices. Learner should be able to
Networks and	conceptualize and understand the framework. On completion, will be able to
Mobile	have a firm grip over this very important segment of wireless network.
Communication	Learning Outcomes: After completion of this course, learner should be able to list various applications of wireless sensor networks, describe the concepts, protocols, design, implementation and use of wireless sensor networks. Also implement and evaluate new ideas for solving wireless sensor network design issues.

	SEMESTER V	I (THEORY)	L	Cr
	Paper-II: Cloud Computing Paper Code: RJSUCS602			3
	UNI	ΓΙ	15	
	INTRODUCTION TO C			
1	Introduction to Cloud Computing, Characteristics and benefits of Cloud Computing, Basic concepts of Distributed Systems, Web 2.0, Service Oriented Computing, Utility-Oriented Computing. Elements of Parallel Computing. Elements of Distributed Computing. Technologies for Distributed Computing.			
2	Cloud Computing Architecture. The cloud reference model. Infrastructure as a service. Platform as a service. Software as a service. Types of clouds.			
	UNIT II			
	VIRTUALIZED ENVIRONMENTS			
1	Characteristics of Virtualized Environments. Taxonomy of Virtualization Techniques. Virtualization and Cloud Computing. Pros and Cons of Virtualization. Virtualization using KVM, Creating virtual machines, oVirt - management tool for virtualization environments. Open challenges of Cloud Computing.			
	UNIT	III	15	
	OPENSTACK & FOSS CLOUD			
1	OpenStack: Introduction to OpenStack, Understopenstack, Components of openstac computational resources it controls	k, Relating openstack to the		

	OpenStack and storage, OpenStack and network services, OpenStack and cloud terminology.	
2	Foss Cloud: Building Private, public and Hybrid clouds in foss.	

T.Y.BSc	Semester VI Theory
RJSUCS602	Course Outcomes 6.2:
Paper II	To provide learners with the comprehensive and in-depth knowledge of Cloud Computing concepts, technologies, architecture, implantations and
Cloud Computing	applications. To expose the learners to frontier areas of Cloud Computing, while providing sufficient foundations to enable further study and research.
	Expected Learning Outcomes: After successfully completion of this course, learner should be able to articulate the main concepts, key technologies, strengths, and limitations of cloud computing and the possible applications for state-of-the art cloud computing using open source technology. Learner should be able to identify the architecture and infrastructure of cloud computing, including SaaS, PaaS, IaaS, public cloud, private cloud, hybrid cloud, etc. They should explain the core issues of cloud computing such as security, privacy, and interoperability.

	SEMESTER VI	(THEORY)	L	Cr
	Paper-III: Advanced Database Systems	Paper Code: RJSUCS603	45	3
	UNIT	'I	15	
	DISTRIBUTED AND PAR	ALLEL COMPUTING		
1	Distributed Database Concepts: Definition of Distributed databases a Management System (DDBMS), Di DDBMS Architecture, Distributed d distributed systems, Design, strategic Fragmentation, Allocation and replic Processing Overview, Query Optimic Protocols, Two phase commit protocols	stributed transparent system. latabase design, Design problem of es (top-down, bottom-up), eation of fragments. Query zation. Distributed Reliability		
2	Parallel Database System: Definition Parallel query evaluation: Speed up a Parallelism (Data Partitioning) Intraq Parallelism, Intra Operation Parallelism	nd scale up, Query Parallelism: I/O uery Parallelism, Inter -Query		
	UNIT	II	15	
	OODBMS & TEMPO	RAL DATABASE		
1	Object Oriented Database: Object Constructors, Encapsulation of Ope Type and Class Hierarchies, Inherita oriented DBMS, Languages and Des Definition Languages (ODL), Object	erations, Methods, Persistence, ance, Complex Objects, Object- sign: ODMG Model, Object		
2	<b>Temporal Database:</b> Introduction to structure, and granularity, Temporal calgebras.			

	UNIT III	15	
	ACTIVE, DEDUCTIVE & XML DATABASE		
1	<b>Deductive Database:</b> Introduction to recursive queries, Datalog Notation, Clause Form and Horn Clauses, Interpretation of model: Least Model semantics, The fixed point operator, safe Datalog program, recursive query with negation.		
2	Active Database: Languages for rule specification: Events, Conditions, Actions.		
3	XML Database: Structure of XML Data, XML Document Schema, Querying and Transformation, Storage of XML Data.		

T.Y.BSc	Semester VI Theory
RJSUCS603	Course Outcomes 6.3:
Paper III	What a distributed database management system (DDBMS) is and what its components are. How database implementation is affected by different levels
Advanced	of data and process distribution. Also understand the concepts of Temporal,
Database	Deductive and XML databases.
Systems	
	Learning Outcomes:
	What a distributed database management system is and what its components are.
	How database implementation is affected by different levels of data and process distribution.
	• How transactions are managed in a distributed database environment.
	<ul> <li>How database design is affected by the distributed database</li> </ul>
	environment.

	SEMESTER VI (	THEORY)	L	Cr
	Paper-IV: Data Science	Paper Code: RJSUCS604	45	3
	UNIT I	,	15	
	INTRODUCTION TO I	DATA SCIENCE		
1	Introduction to Data Science: What Introduction to high level programmin Development Environment (IDE), Ex Data Visualization, Different types of	ng language + Integrated ploratory Data Analysis (EDA) +		
2	<b>Data Management</b> : Data Collection, analysis & Modeling.	Data cleaning/extraction, Data		
	UNIT I	I	15	
	DATA CURA	TION		
1	Data Curation: Query languages and transform data, Structured/schema base of data Semi-structured systems as us Unstructured systems in the acquisiti Security and ethical considerations in authorizing access to data on remote tools, Large scale data systems, Aman	sed systems as users and acquirers ers and acquirers of data, on and structuring of data, in relation to authenticating and systems, Software development		
	UNIT II	TI .	15	
	STATISTICAL MODELLING AN	D MACHINE LEARNING		
1	Statistical Modelling and Machine I Introduction to model selection: Regu e.g. parsimony, AIC, BIC, Cross valid penalized regression e.g. LASSO.	larization, bias/variance tradeoff		

2	<b>Data transformations</b> : Dimension reduction, Feature extraction, Smoothing and aggregating.	
3	Supervised Learning: Regression, linear models, Regression trees, Time-series Analysis, Forecasting, Classification: classification trees, Logistic regression, separating hyperplanes, k-NN Unsupervised Learning: Principal Components Analysis (PCA), k means clustering, Hierarchical clustering, Ensemble methods.	

T.Y.BSc	Semester VI Theory
RJSUCS604	Course Outcomes 6.4:
Paper IV  Data Science	Understanding basic data science concepts. Learning to detect and diagnose common data issues, such as missing values, special values, outliers, inconsistencies, and localization. Making aware of how to address advanced statistical situations, Modeling and Machine Learning.
	Expected Learning Outcomes: After completion of this course, the students should be able to understand & comprehend the problem; and should be able to define suitable statistical methods to be adopted.

	SEMESTER VI (	THEORY)	L	Cr
	Paper-V: ETHICAL HACKING	Paper Code: RJSUCS605	45	2
	UNIT		15	
	INTRODUCTION TO ET	HICAL HACKING		
1	Information Security: Attacks and Introduction to information security: Authentication, Authorization, Risk, Attack Surface, Malware, Security Fu Types of malware: Worms, viruses, T	Asset, Access Control, CIA, Threat, Vulnerability, Attack, Inctionality-Ease of Use Triangle		
2	Types of vulnerabilities: OWASP T (XSS), cross site request forgery (CS inputparameter manipulation, broken information disclosure, XML Externs Security Misconfiguration, Using convulnerabilities, Insufficient Logging Top 10, CVE Database.	RF/XSRF), SQL injection, authentication, sensitive al Entities, Broken access control, imponents with known		
3	Types of attacks and their common Keystroke Logging, Denial of Service attack, brute force, phishing and fake the-middle, Session Hijacking, Clickj Obfuscation, buffer overflow, DNS properties. Theft, IoT Attacks, BOTs and BOTN Case-studies: Recent attacks — Yahoo Equifax, WannaCry, Target Stores, URabbit.	e (DoS /DDoS), Waterhole WAP, Eavesdropping, Man-in-acking, Cookie Theft, URL oisoning, ARP poisoning, Identity JETs o, Adult Friend Finder, eBay,		
	UNIT I	I	15	
	PRE-ATTA	ACK		
1	Ethical Hacking – I (Introduction an	d pre-attack)		

	<b>Applications hacking</b> : SMTP/Email-based attacks, VOIP vulnerabilities, Directory traversal, Input Manipulation, Brute force attack, Unsecured login mechanisms, SQL injection, XSS, Mobile apps security.		
2	Applications healing : CMTD/Email based attacks VOID		
1	Phases: Gaining and Maintaining Access: Systems hacking — Windows and Linux — Metasploit and Kali Linux, Keylogging, Buffer Overflows, Privilege Escalation, Network hacking - ARP Poisoning, Password Cracking, WEP Vulnerabilities, MAC Spoofing, MAC Flooding, IPSpoofing, SYN Flooding, Smurf attack.		
	ENTERPRISE SECURITY		
	UNIT III	15	
3	Enterprise strategy: Repeated PT, approval by security testing team, Continuous Application Security Testing, Phases: Reconnaissance/foot-printing/Enumeration, Phases: Scanning, sniffing.		
2	Approach: Planning - Threat Modeling, set up security verification standards, Set up security testing plan – When, which systems/apps, understanding functionality, black/gray/white, authenticated vs. unauthenticated, internal vs. external PT, Information gathering, Perform Manual and automated (Tools: WebInspect/Qualys, Nessus, Proxies, Metasploit) VA and PT, How WebInspect/Qualys tools work: Crawling/Spidering, requests forging, pattern matching to known vulnerability database and Analyzing results, Preparing report, Fixing security gaps following the report.		
	Introduction: Black Hat vs. Gray Hat vs. White Hat (Ethical) hacking, Why is Ethical hacking needed?, How is Ethical hacking different from security auditing and digital forensics?, Signing NDA, Compliance and Regulatory concerns, Black box vs. White box vs. Black box, Vulnerability assessment and Penetration Testing.		

techniques, Secure Code Reviews (Fortify tool, OWASP Secure Coding Guidelines).	
Guidennes).	

T.Y.BSc	Semester VI Theory
RJSUCS605	Course Outcomes 6.5:
Paper V	To understand the ethics, legality, methodologies and techniques of hacking.
Ethical	Learning Outcomes:
Hacking	Learner will know to identify security vulnerabilities and weaknesses in the target applications. They will also know to test and exploit systems using various tools and understand the impact of hacking in real time machines.

Semester V (PRACTICALS)			
	Practical-I: Artificial Intelligence + Linux Server Administration  Paper Code: RJSUCSP501 (RJSUCS501 + RJSUCS502)		
	Artificial Intell	igence	
1	Implement Breadth first search algorithm.		
2	Implement depth first search algorithm.		
3	Implement a decision tree learning algorithm.		
4	Write a program to build ANN.		
5	Implement Naive Bayes' learning algorithm.		
6	Implement a program to design a game of shuffle deck of cards.		
7	Implement a program to design the simulatio	n of a tic-tac-toe game.	
8	Implement a program to solve the Tower of Hanoi problem.		
	Linux Server Adm	inistration	
1	Install DHCP Server in Ubuntu 16.04		

2	Initial settings: Add a User, Network Settings, Change to static IP address, Disable IPv6 if not needed, Configure Services, display the list of services which are running, Stop and turn OFF auto-start setting for a service if you don't need it, Sudo Settings		
3	Configure NTP Server (NTPd), Install and Configure NTPd, Configure NTP Client (Ubuntu and Windows)		
4	SSH Server : Password Authentication		
5	Configure SSH Server to manage a server from the remote computer, SSH Client : (Ubuntu and Windows)		
6	Install DNS Server BIND, Configure DNS server which resolves domain name or IP address, Install BIND 9, Configure BIND, Limit ranges you allow to access if needed. 6. Configure DHCP Server, Configure DHCP (Dynamic Host Configuration Protocol) Server, Configure NFS Server to share directories on your Network, Configure NFS Client. (Ubuntu and Windows Client OS)		
7	Configure LDAP Server, Configure LDAP Server in order to share users' accounts in your local networks, Add LDAP User Accounts in the OpenLDAP Server, Configure LDAP Client in order to share users' accounts in your local networks. Install phpLDAPadmin to operate LDAP server via Web browser.		
8	Configure NIS Server in order to share users' accounts in your local networks, Configure NIS Client to bind NIS Server.		
9.	Install MySQL to configure database server, Install phpMyAdmin to operate MySQL on web browser from Clients.		
10	Install Samba to share folders or files between Windows and Linux.		
	Practical-II: Information and Network Security + Web Services  Paper Code: RJSUCSP502 (RJSUCS503+ RJSUCS504)		
Information and Network Security			
1	Write programs to implement the following Substitution Cipher Techniques: - Caesar Cipher - Monoalphabetic Cipher		

2	Write programs to implement the following Substitution Cipher Techniques: - Vernam Cipher - Playfair Cipher	
3	Write programs to implement the following Transposition Cipher Techniques: - Rail Fence Cipher - Simple Columnar Technique	
4	Write program to encrypt and decrypt strings using - DES Algorithm - AES Algorithm	
5	Write a program to implement RSA algorithm to perform encryption / decryption of a given string.	
6	Write a program to implement the Diffie-Hellman Key Agreement algorithm to generate symmetric keys.	
7	Write a program to implement the MD5 algorithm compute the message digest.	
8	Write a program to implement SSL.	
Web Services		
1	Write a program to implement to create a simple web service that converts the temperature from Fahrenheit to Celsius and vice a versa.	
2	Write a program to implement to create a simple web service that check whether given number is Armstrong or not.	
3	Implement a typical service and a typical client using WCF.	
4	Demonstrates using the binding attribute of an endpoint element in WCF. 5. Develop client which consumes web services developed in different platform.	
5	Write a JAX-WS web service to perform the following operations. Define a Servlet / JSP that consumes the web service.	
6	Define a web service method that returns the contents of a database in a JSON string. The contents should be displayed in a tabular format.	

7	Define a RESTful web service that accepts the details to be stored in a database and performs CRUD operation.		
8	Build one microservice application that will consume different available services.		
9	9 Create a custom Microservice, which will work as input service for other services.		
Pra	Practical-III: Project Implementation Paper Code: RJSUCSP503		
	Software Testing and Quality Assurance	Paper Code: RJSUCSP504	
	Software Testing and Quality Assurance		
1	Install Selenium IDE; Write a test suite containing minimum 4 test cases for different formats.		
2	Conduct a test suite for any two web sites.		
3	Install Selenium server (Selenium RC) and demonstrate it using a script in Java/PHP.		
4	Write and test a program to login a specific web page.		
5	Write and test a program to update 10 student records into table into Excel file 6. Write and test a program to select the number of students who have scored more than 60 in any one subject (or all subjects).		
6	Write and test a program to provide total number of objects present / available on the page.		
7	Write and test a program to get the number o	f items in a list / combo box.	
8	Write and test a program to count the number unchecked count.	of check boxes on the page checked and	
9	Load Testing using JMeter, Android Applica Bug tracking tools.	tion testing using Appium Tools, Bugzilla	

T.Y.B.Sc	Semester V (Practical)
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1.1.B.Sc Computer-Science Synabus Semester V & VI		
RJSUCSP501 (RJSUCS501+ RJSUCS502)	Artificial Intelligence Course Outcomes: To cover modern paradigms of AI that go beyond traditional learning Cover various analysis paradigms that come under the broad umbrella of AI. Develop strategic AI applications for games, such as Tic-tac-toe, Dec of Cards and Tower of hanoi.	
	Learning outcomes: Develop an understanding of where and how AI can be used. Analyze existing algorithms as well as design novel algorithms to analyse data.	
	Course Outcomes: Linux System Administration Understand the role and responsibilities of a Unix system administrator Install and configure the Linux operating system Manage the resources and security of a computer running Linux at a basic level Make effective use of Linux utilities, and scripting languages	
	Learning outcomes: Upon completion of Linux System Administration Practicals, the students will be able to: Demonstrate the role and responsibilities of a Linux system administrator. Distinguishvarious filter and server commands.	
RJSUCSP502 (RJSUCS503+ RJSUCS504)	Information & NetworkK Security Course Outcomes 1)Understand the most common type of cryptographic algorithm 2)Understand the Public-Key Infrastructure · 3)Understand security protocols for protecting data on networks · Be able to digitally sign emails and files · 4)Understand different cryptographic tools like Message digest,MAC,HMAC ·	
	Learning outcomes: 1)To Understand how the most common type of cryptographic algorithm developed. 2) To Understand how the most common type of cryptographic algorithm maintains data integrity, data confidentiality, and data privacy.	
	Web Services: Course Outcomes: To provide learner with knowledge in Webservices. To understand how testing methods can be used as an effective tools in providing basic understanding of Services.	

	Learning outcomes:  1) To explore different Test Strategies for Services and microservices. Learning outcomes: 2) Efficiently use market leading environment tools to create and consume web services 3) Identify and select the appropriate framework components in creation of service solution.
RJSUCSP504 (RJSUCS505)	Software Testing and Quality Assurance Course Outcomes: To provide learner with knowledge in Software Testing techniques. To understand how testing methods can be used as an effective tools in providing quality assurance concerning for software. To provide skills to design test case plan for testing software.  Learning outcomes:  Understand various software testing methods and strategies. Understand a variety of software metrics, and identify defects and managing those defects for improvement in quality for given software. Design SQA activities, SQA strategy, formal technical review report for software quality control and assurance.

	Semester VI (PRA	CTICALS)	
	Practical-I: Wireless Sensor Networks and Mobile Communication + Cloud Computing  Paper Code: RJSUCSP601 (RJSUCS601 + RJSUCS602)		
	Wireless Sensor Networks and	Mobile Communication	
1	Understanding the Sensor Node Hardware. (I Base Station, Graphical User Interface.) .	For Eg. Sensors, Nodes(Sensor mote),	
2	Exploring and understanding TinyOS computant Task. a. nesC model b. nesC Components	tational concepts:- Events, Commands	
3	Understanding TOSSIM for a. Mote-mote radio communication b. Mote-PC serial communication		
4	Create and simulate a simple ad hoc network		
5	Understanding, Reading and Analyzing Routing Table of a network.		
6	Create a basic MANET implementation simulation for Packet animation and Packet Trace.		
7	Implement a Wireless sensor network simula	ation.	
8	Create MAC protocol simulation implement	ation for wireless sensor Network.	

Cloud Computing			
1	Study and implementation of Infrastructure as a Service.		
2	Installation and Configuration of virtualization using KVM.		
3	Study and implementation of Infrastructure as a Service		
4	Study and implementation of Storage as a Service		
5	Study and implementation of identity management		
6	Study Cloud Security management		
7	Write a program for web feed.		
8	Study and implementation of Single-Sign-On.		
9.	User Management in the Cloud.		
10	Case study on Amazon EC2/Microsoft Azure/Google Cloud Platform		
Pı	Practical-II: Advance Database Systems + Data Science  Paper Code: RJSUCSP602 (RJSUCS603+ RJSUCS604)		
	Advance Database Systems		

1	For a given a global conceptual schema, divide the schema into vertical fragments and place them on different nodes. Execute queries on these fragments that will demonstrate distributed databases environment.	
2	For a given a global conceptual schema, divide the schema into horizontal fragments and place them on different nodes. Execute queries on these fragments that will demonstrate distributed databases environment.	
3	For a given a global conceptual schema, divide the schema into vertical fragments and place them on different nodes. Insert records using triggers Execute queries on these fragments that will demonstrate distributed databases environment.	
4	For a given a global conceptual schema, divide the schema into horizontal fragments and place them on different nodes. Insert records using triggers Execute queries on these fragments that will demonstrate distributed databases environment.	
5	Create a nested table and insert sufficient number of tuples and execute queries,	
6	Practical on object oriented concepts.	
7	Create a temporal database and issue queries on it.	
8	Formulate a database using active rules with row and statement level.	
9	Demonstrate the concept of Deductive database.	
10	Create a XML data base and demonstrate insert, update and delete operations For a given a global conceptual schema, divide the schema into vertical fragments and place them on different nodes. Execute queries on these fragments that will demonstrate distributed databases environment.	
Data Science		
1	Implement a program of Simple/Multiple Linear Regression.	
2	Implement a program of Time-series forecasting	
3	Implement a program of Time Series Analysis.	
4	Implement a program of k-means Clustering.	
5	Implement a program of Logistics Regression.	

6	Implement a program of Decision Tree.					
7	Implement a program of Hypothesis Testing.					
8	Implement a practical of Analysis of Variance.					
9	Implement a practical of Principal Componer	nt Analysis.				
Pra	Practical-III: Project Implementation Paper Code: RJSUCSP603					
	Project Implem	entation				
1	A learner is expected to carry out two different another in Semester VI.	ent projects: one in Semester V and				
2	A learner can choose any topic which is covered in Semester I- semester VI or any other topic with the prior approval from head of the department/ project in charge.					
3	The Project has to be performed individually.					
4	A learner is expected to devote around three months of efforts in the project.					
5	The project can be application oriented/web-based/database/research based.					
6	It has to be an implemented work; just theoretical study will not be acceptable.					
7	A learner can choose any programming language, computational techniques and tools which have been covered during BSc course or any other with the prior permission of head of the department/ project guide.					
8	A project guide should be assigned to a learner. He/she will assign a schedule for the project and hand it over to a learner. The guide should oversee the project progress on a weekly basis by considering the workload of 3 lectures as assigned.					
9	The quality of the project will be evaluated based on the novelty of the topic, scope of the work, relevance to the computer science, adoption of emerging techniques/technologies and its real-world application.					
10	A learner has to maintain a project report with the following subsections a) Title Page b) Certificate					
11	1 A certificate should contain the following information –					

	- The fact that the student has successfully completed the project as per the syllabus and that it forms a part of the requirements for completing the BSc degree in computer science of University of Mumbai.  - The name of the student and the project guide  - The academic year in which the project is done  - Date of submission,  - Signature of the project guide and the head of the department with date along with the department stamp,  - Space for signature of the university examiner and date on which the project is evaluated. c) Self-attested copy of Plagiarism Report from any open source tool.  d) Index Page detailing description of the following with their subsections:  - Title: A suitable title giving the idea about what work is proposed.  - Introduction: An introduction to the topic giving proper back ground of the topic.  - Requirement Specification: Specify Software/hardware/data requirements.  - System Design details: Methodology/Architecture/UML/DFD/Algorithms/protocols etc. used(whichever is applicable)  - System Implementation: Code implementation  - Results: Test Cases/Tables/Figures/Graphs/Screen shots/Reports etc.  - Conclusion and Future Scope: Specify the Final conclusion and future scope - References: Books, web links, research articles, etc.				
12	The size of the project report shall be around twenty to twenty five pages, excluding the code.				
13	12. The Project report should be submitted in a spiral bound form				
14	The Project should be certified by the concerned Project guide and Head of the department.				
	Ethical Hacking Paper Code: RJSUCSP604				
	Ethical Hacking				
1	Use Google and Whois for Reconnaissance				
2	a) Use CrypTool to encrypt and decrypt passwords using RC4 algorithm b) Use Cain and Abel for cracking Windows account password using Dictionary attack				

3	Run and analyze the output of following commands in Linux – ifconfig, ping, a)netstat, traceroute b) Perform ARP Poisoning in Windows
4	Use NMap scanner to perform port scanning of various forms – ACK, SYN, FIN, NULL, XMAS
5	a) Use Wireshark (Sniffer) to capture network traffic and analyze b) Use Nemesy to launch DoS attack
6	Simulate persistent cross-site scripting attack
7	Session impersonation using Firefox and Tamper Data add-on
8	Perform SQL injection attack
9	Create a simple keylogger using python.

T.YBSc	Semester VI (Practical)		
RJSUCSP601 (RJSUCS601+ RJSUCS602)	Wireless sensor network and mobile communication Course Outcomes:  1)Introduction to wireless networks, architectures and technologies.  2)Wireless sensor network platforms: Hardware and Software.  3)Communication architecture and protocols for WSN (MAC, Link, Routing).  4)Communication architecture with antenna.  5)Sensor data acquisition, processing and handling.  Learning outcomes:  1)Explain the basic concepts of how to design wireless sensor networks, and send packets.  2)Describe and explain radio standards and communication protocols adopted in wireless sensor networks.  3)Describe and explain the hardware, software and communication for wireless sensor network nodes.  4)Learn the architectures, features, and performance for wireless sensor network systems and platforms.  5)describe and analyze the specific requirements of applications in wireless sensor networks routing and data transmission.		

### **Cloud Computing:**

Course Outcomes:

Key concepts of virtualization.

Various deployment models such as private, public, hybrid and community.

Various service models such as IaaS and PaaS.

Security and Privacy issues in the cloud.

### Learning Outcomes:

Build a private cloud using open source technologies.

Analyze security issues on the cloud.

Demonstrate various service models.

Demonstrate various storage services

Analyze the components of open stack & Google Cloud platform.

Describe the key components of Amazon web Service.

## RJSUCSP602 (RJSUCS603+ RJSUCS604)

#### **ADBMS**

Course Outcomes:

To provide a strong foundation in advanced database concepts from an industry perspective using Oracle.

To cover advanced data modeling concepts like OOD Modeling and ORD Modeling

To learn query processing and transaction management concepts for object-relational database and distributed database.

#### Learning outcomes:

After completion of this course, student will be able to:

Identify advanced database concepts and database models using Oracle.

Apply and analyze various terms related to transaction management in centralized and distributed databases.

Produce data modeling and database development process for object – oriented DBMS.

### **Data Science:**

Course Outcomes:

This course will highlight the practical aspects of data science, with a focus on implementing and making use of the machine learning techniques.

#### Learning outcomes:

After completion of this course, students will be able to:

study and practice of how we can extract insight and knowledge from large amounts of data.

RJSUCSP603 Project Implementation	Course Outcomes: To provide a strong foundation in developing project from an industry perspective using different trending Technologies.  Learning outcomes: After completion of Project, students will be able to: Identify advanced project techniques & Apply and analyze various terms
RJSUCSP604 (RJSUCS605)	related to Project management in Industry,  Ethical Hacking: Course Outcomes: Determine the techniques and tools used in system hacking.  Learning outcomes:
	Identify footprinting techniques and tools.  Recognize the characteristics of the enumeration phase of an attack and effective countermeasures.

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#### **Scheme of Examinations**

- 1. Two Internals of 20 marks each. Duration 30 min for each.
- 2. One External (Semester End Examination) of 60 marks. Duration: 2 hours.
- 3. One Practical at the end of Semester consists of Groups and each group has 2 practicals each of 50 marks but passing combined out of 100.
- 4. Minimum marks for passing Semester End Theory and Practical Exam is 40 %.
- 5. Students must appear for at least one of the two Internal Tests to be eligible for the Semester End Examination.
- 6. For any KT examinations, there shall be ODD-ODD/EVEN-EVEN pattern followed.
- 7. Two short field excursions for habitat studies are compulsory.
- 8. Field work of not less than eight hours duration is equivalent to one period per week for a batch of 15students.
- 9. A candidate will be allowed to appear for the practical examinations if he/she submits a certified journal of T.Y.B.Sc. Computer-Science or a certificate from the Head of the department / Institute to the effect that the candidate has completed the practical course of T.Y.B.Sc. Computer-Science as per the minimum requirements.
- 10. In case of loss of journal, a candidate must produce a certificate from the Head of the department /Institute that the practicals for the academic year were completed by the student. However, such a candidate will be allowed to appear for the practical examination, but the marks allotted for the journal will not be granted.
- 11. HOD's decision, in consultation with the Principal, shall remain final and abiding to all.

### T.Y.B.Sc Computer-Science Syllabus Semester V & VI

**Evaluation (Theory): Total marks per course - 100.** 

CIA-40 marks

CIA 1: Written test -20 marks

CIA 2: Written Test / Assignment / Field Trip/mini project/ & Report -20

marks

**Semester End Examination – 60 marks** 

Question paper covering all units

Evaluation of Practicals 100 marks /group (RJSUCSP501, RJSUCSP502, RJSUCSP503, RJSUCSP504, RJSUCSP601, RJSUCSP602, RJSUCSP603, RJSUCSP604)

Course SemesterEnd Examination in Semester1 and II Paper I to VII (RJSUCS301 To RJSUCS307, RJSUCS401 To RJSUCS407)

Qustion	KNOWLEDGE	UNDERSTANDING	APPLICATION and ANALYSES	TOTAL MARKS- Per unit
Unit 1	08	03	04	15
Unit 2	08	03	04	15
Unit 3	08	03	04	15
Short notes from topics covering all the units	08	03	04	15
TOTAL Per objective	32	12	16	60
% WEIGHTA GE	53	20	27	100%

Evaluation of Practicals 100 marks /group (RJSUCSP501, RJSUCSP502, RJSUCSP503, RJSUCSP504, RJSUCSP601, RJSUCSP602, RJSUCSP603, RJSUCSP604)

Continuous Evaluation of components which require adequate duration for completion of the task, observation and interpretation: 25%

## T.Y.B.Sc Computer-Science Syllabus Semester V & VI

Course end Practical Evaluation of skills of students in terms of skill, analysis, interpretation and conclusion.

## Mapping of the course to employability/ Entrepreneurship/skill development

Class	Course Name	Course Code	Unit No. And topics focusing on Employability / Entrepreneurship / Skill development	Employability / Entrepreneurship / Skill development
		TYBSC SEM V		
TYBSC	Artificial Intelligence	RJSUGCS501	Employability  UNIT 1: Intelligent Agents, Problem Solving by searching  UNIT 2: Learning from Examples  UNIT 3: Learning probabilistic models, Deep Learning	Employability in the field of Data Scientist, data engineer
TYBSC	Linux Server Administration	RJSUGCS502	Employability  UNIT 1: Single-Host Administration, Networking and Security  UNIT 2: Internet Services  UNIT 3: File System	Employability in the field of server administration

TYBSC	Information and Network Security	RJSUGCS503	Employability  UNIT 1: Classical Encryption Techniques, Public-Key Cryptography and RSA	Employability in the field of networking & security
			UNIT 2: Key Management, Message Authentication and Hash Functions, Digital Signatures and Authentication, Authentication Applications	
			UNIT 3: Electronic Mail Security, IP Security, Web Security, Intrusion, Malicious Software, Firewalls	
TYBSC	Web Services	RJSUGCS504	Employability  UNIT 1: Introduction,     Life cycle  UNIT 2: Restful Services  UNIT 3: Micro services	Employability in the field of cloud computing

TYBSC	Software Testing and Quality Assurance	RJSUGCS505	Employability  UNIT 1: Software Testing and Introduction to quality, Verification and Validation, Software Testing Techniques  UNIT 2: Software Testing Strategies, Software Metrics, Defect Management, Analytic Geometry  UNIT 3: Software Quality Assurance, Quality Improvement, Quality Costs	Employability in the field of software testing
	•	TYBSC SEM V	ſ	
	T	Г	<b>-</b>	
TYBSC	Wireless Sensor Networks and Mobile Communication	RJSUGCS601	UNIT 1: Introduction, Sensor Node Hardware and Network Architecture  UNIT 2: Medium Access Control Protocols, Routing Protocols, Transport Control Protocols  UNIT 3: Introduction, Wireless Transmission and Medium Access Control, Wireless Transmission, Telecommunication, Satellite and Broadcast Systems, GSM	Employability in the field of networking & communiaction

TYBSC	Cloud Computing	RJSUGCS602	Entrepreneurship UNIT 1: Introduction & architecture UNIT 2: Virtualization UNIT 3: OpenStack	Employability in the field of cloud computing
TYBSC	Advance Database Systems	RJSUGCS603	Employability  UNIT 1: Distributed Database Concepts, Parallel Database System  UNIT 2: Object Oriented Database, Temporal Database  UNIT 3: Deductive Database, Active Database, XML Database	Employability in the field of database management & backend developer
TYBSC	Data Science	RJSUGCS604	Employability  UNIT 1: Introduction, Data Management UNIT 2: Data Curation  UNIT 3: Statistical Modelling and Machine Learning, Data transformations, Supervised Learning, Unsupervised Learning	Employability in the field of data scientist, big data engineer

TYBSC	Ethical Hacking	RJSUGCS605	Employability	Employability in the field of
		RJSUGCS605	UNIT 1: Attacks and Vulnerabilities	security
			UNIT 2: Introduction and pre-attack	
			<b>UNIT 3:</b> Enterprise Security	